

Graph isomorphism and adiabatic quantum computing

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In the Graph Isomorphism problem two N -vertex graphs G and G' are given and the task is to determine whether there exists a permutation of the vertices of G that preserves adjacency and transforms $G \rightarrow G'$. If yes, then G and G' are said to be isomorphic; otherwise they are non-isomorphic. The GI problem is an important problem in computer science and is thought to be of comparable difficulty to integer factorization. In this paper we present a quantum algorithm that solves arbitrary instances of GI and can also determine all automorphisms of a given graph. We show how the GI problem can be converted to a combinatorial optimization problem that can be solved using adiabatic quantum evolution. We numerically simulate the algorithm's quantum dynamics and show that it correctly: (i) distinguishes non-isomorphic graphs; (ii) recognizes isomorphic graphs; and (iii) finds all automorphisms of a given graph G . We then discuss the GI quantum algorithm's experimental implementation, and close by showing how it can be leveraged to give a quantum algorithm that solves arbitrary instances of the NP-Complete Sub-Graph Isomorphism problem.

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I. INTRODUCTION

An instance of the Graph Isomorphism (GI) problem is specified by two N -vertex graphs G and G' and the challenge is to determine whether there exists a permutation of the vertices of G that preserves adjacency and transforms $G \rightarrow G'$. When such a permutation exists, the graphs are said to be isomorphic; otherwise they are non-isomorphic. GI has been heavily studied in computer science [1]. Polynomial classical algorithms exist for special cases of GI, still it has not been possible to prove that GI is in P. Although it is known that GI is in NP, it has also not been possible to prove that it is NP-Complete. The situation is the same for Integer Factorization (IF)—it belongs to NP, but is not known to be in P or to be NP-Complete. GI and IF are believed to be of comparable computational difficulty[2].

IF and GI have also been examined from the perspective of quantum algorithms and both have been connected to the hidden subgroup problem (HSP) [3]. For IF the hidden subgroup is contained in an abelian parent group (Z_n^* = group of units modulo n), while for GI the parent group is non-abelian (S_n = symmetric group on n elements). While Fourier sampling allows the abelian HSP to be solved efficiently[4], strong Fourier sampling does not allow an efficient solution of the non-abelian HSP over S_n [5]. At this time an efficient quantum algorithm for GI is not known.

A number of researchers have considered using the dynamics of physical systems to solve instances of GI. Starting from physically motivated conjectures, these approaches embed the structure of the graphs appearing in the GI instance into the Hamiltonian that drives the system dynamics. In Ref. [6] the systems considered were classical, while Refs. [7–11] worked with quantum systems. See Refs. [10, 11] for a summary of the current status of this approach to GI.

In this paper we present a quantum algorithm that solves arbitrary instances of GI. The algorithm can also be used to determine all automorphisms of a given graph. The GI quantum algorithm is constructed by first converting an instance of GI into an instance of a combinatorial optimization problem whose cost function has a zero minimum value when the pair of graphs in the GI instance are isomorphic, and is positive when the pair are non-isomorphic. The construction of the GI quantum algorithm is completed by showing how the combinatorial optimization problem can be solved using adiabatic quantum evolution. To test the efficacy of this GI quantum algorithm we numerically simulated its Schrodinger dynamics. The simulation results show that it can correctly: (i) distinguish pairs of non-isomorphic graphs; (ii) recognize pairs of isomorphic graphs; and (iii) find all automorphisms of a given graph. We also discuss the experimental implementation of the GI algorithm, and show how it can be leveraged to give a quantum algorithm that solves arbitrary instances of the (NP-Complete) SubGraph Isomorphism problem.

The structure of this paper is as follows. In Section II we give a careful presentation of the GI problem, and show how an instance of GI can be converted to an instance of a combinatorial optimization problem whose solution (Section III) can be found using adiabatic quantum evolution. To test the performance of the GI quantum algorithm introduced in Section III, we numerically simulated its Schrodinger dynamics and the results of that simulation are presented in Section IV. In Section V we describe the experimental implementation of the GI algorithm, and in Section VI we show how it can be used to give a quantum algorithm that solves arbitrary instances of the NP-Complete problem known as SubGraph Isomorphism. Finally, we summarize our results in Section VII.

II. GRAPH ISOMORPHISM PROBLEM

In this Section we introduce the Graph Isomorphism (GI) problem and show how an instance of GI can be converted into an instance of a combinatorial optimization problem (COP) whose cost function has zero (non-zero) minimum value when the pair of graphs being studied are isomorphic (non-isomorphic).

A. Graphs and graph isomorphism

A graph G is specified by a set of vertices V and a set of edges E . We focus on *simple* graphs in which an edge only connects distinct vertices, and the edges are undirected. The *order* of G is defined to be the number of vertices contained in V , and two vertices are said to be *adjacent* if they are connected by an edge. If x and y are adjacent, we say that y is a *neighbor* of x , and vice versa. The *degree* $d(x)$ of a vertex x is equal to the number of vertices that are adjacent to x . The *degree sequence* of a graph lists the degree of each vertex in the graph ordered from largest degree to smallest. A graph G of order N can also be specified by its *adjacency matrix* A which is an $N \times N$ matrix whose matrix element $a_{i,j} = 1$ (0) if the vertices i and j are (are not) adjacent. For simple graphs $a_{i,i} = 0$ and $a_{i,j} = a_{j,i}$ since edges only connect distinct vertices and are undirected.

Two graphs G and G' are said to be *isomorphic* if there is a one-to-one correspondence π between the vertex sets V and V' such that two vertices x and y are adjacent in G if and only if their images π_x and π_y are adjacent in G' . The graphs G and G' are non-isomorphic if no such π exists. Since no one-to-one correspondence π can exist when the number of vertices in G and G' are different, graphs with unequal orders are always non-isomorphic. It can also be shown [12] that if two graphs are isomorphic, they must have identical degree sequences.

We can also describe graph isomorphism in terms of the adjacency matrices A and A' of the graphs G and G' , respectively. The graphs are isomorphic if and only if there exists a permutation matrix σ of the vertices of G that satisfies

$$A' = \sigma A \sigma^T, \quad (1)$$

where σ^T is the transpose of σ . It is straight-forward to show that if G and G' are isomorphic, then a permutation matrix σ exists that satisfies Eq. (1). To prove the “only if” statement, note that the i - j matrix element of the RHS is A_{σ_i, σ_j} . Eq. (1) is thus satisfied when a permutation matrix σ exists such that $A'_{i,j} = A_{\sigma_i, \sigma_j}$. Thus Eq. (1) is simply the condition that σ preserve adjacency. Since a permutation is a one-to-one correspondence, the existence of a permutation matrix σ satisfying Eq. (1) implies G and G' are isomorphic. Thus, the existence of a permutation matrix σ satisfying Eq. (1) is an equivalent way to define graph isomorphism.

The Graph Isomorphism (GI) problem is to determine whether two given graphs G and G' are isomorphic. The problem is only non-trivial when G and G' have the same order and so we focus on that case in this paper.

B. Permutations, binary strings, and linear maps

A permutation π of a finite set $\mathcal{S} = \{0, \dots, N-1\}$ is a one-to-one correspondence from $\mathcal{S} \rightarrow \mathcal{S}$ which sends $i \rightarrow \pi_i$ such that $\pi_i \in \mathcal{S}$, and $\pi_i \neq \pi_j$ for $i \neq j$. The permutation π can be written

$$\pi = \begin{pmatrix} 0 & \cdots & i & \cdots & N-1 \\ \pi_0 & \cdots & \pi_i & \cdots & \pi_{N-1} \end{pmatrix}, \quad (2)$$

where column i indicates that π sends $i \rightarrow \pi_i$. Since the top row on the RHS of Eq. (2) is the same for all permutations, all the information about π is contained in the bottom row. Thus we can map a permutation π into an integer string $P(\pi) = \pi_0 \cdots \pi_{N-1}$, with $\pi_i \in \mathcal{S}$ and $\pi_i \neq \pi_j$ for $i \neq j$.

For reasons that will become clear in Section II C, we want to convert the integer string $P(\pi) = \pi_0 \cdots \pi_{N-1}$ into a binary string p_π . This can be done by replacing each π_i in $P(\pi)$ by the unique binary string formed from the coefficients appearing in its binary decomposition

$$\pi_i = \sum_{j=0}^{U-1} \pi_{i,j} (2)^j. \quad (3)$$

Here $U \equiv \lceil \log_2 N \rceil$. Thus the integer string $P(\pi)$ is transformed to the binary string

$$p_\pi = (\pi_{0,0} \cdots \pi_{0,U-1}) \cdots (\pi_{N-1,0} \cdots \pi_{N-1,U-1}), \quad (4)$$

where $\pi_{i,j} \in \{0, 1\}$. The binary string p_π has length NU , where

$$N \leq 2^U \equiv M + 1. \quad (5)$$

Thus we can identify a permutation π with the binary string p_π in Eq. (4).

Let \mathcal{H} be the Hamming space of binary strings of length NU . This space contains 2^{NU} strings, and we have just seen that $N!$ of these strings p_π encode permutations π . Our last task is to define a mapping from \mathcal{H} to the space of $N \times N$ matrices σ with binary matrix elements $\sigma_{i,j} = 0, 1$. The mapping is constructed as follows:

1. Let $s_b = s_0 \cdots s_{NU-1}$ be a binary string in \mathcal{H} . We parse s_b into N substrings of length U as follows:

$$s_b = (s_0 \cdots s_{U-1}) (s_U \cdots s_{2U-1}) \cdots (s_{(N-1)U} \cdots s_{NU-1}). \quad (6)$$

2. For each substring $s_{iU} \cdots s_{(i+1)U-1}$, construct the integer

$$s_i = \sum_{j=0}^{U-1} s_{iU+j} (2)^j \leq 2^U - 1 = M. \quad (7)$$

3. Finally, introduce the integer string $s = s_0 \dots s_{N-1}$, and define the $N \times N$ matrix $\sigma(s)$ to have matrix elements

$$\sigma_{i,j}(s) = \begin{cases} 0, & \text{if } s_j > N - 1 \\ \delta_{i,s_j}, & \text{if } 0 \leq s_j \leq N - 1, \end{cases} \quad (8)$$

where $i, j \in \mathcal{S}$, and $\delta_{x,y}$ is the Kronecker delta.

Note that when the binary string s_b corresponds to a permutation, the matrix $\sigma(s)$ is a permutation matrix since the s_i formed in step 2 will obey $0 \leq s_i \leq N - 1$ and $s_i \neq s_j$ for $i \neq j$. In this case, if A is the adjacency matrix for a graph G , then $A' = \sigma(s)A\sigma^T(s)$ will be the adjacency matrix for a graph G' isomorphic to G . On the other hand, if s_b does not correspond to a permutation, then the adjacency matrix $A' = \sigma(s)A\sigma^T(s)$ must correspond to a graph G' which is not isomorphic to G .

The result of our development so far is the establishment of a map from binary strings of length NU to $N \times N$ matrices (viz. linear maps) with binary matrix elements. When the string is (is not) a permutation, the matrix produced is (is not) a permutation matrix.

C. Graph isomorphism and combinatorial optimization

As seen above, an instance of GI is specified by a pair of graphs G and G' (or equivalently, by a pair of adjacency matrices A and A'). Here we show how a GI instance can be transformed into an instance of a combinatorial optimization problem (COP) whose cost function has a minimum value of zero if and only if G and G' are isomorphic.

The search space for the COP is the Hamming space \mathcal{H} of binary strings s_b of length NU which are associated with the integer strings s and matrices $\sigma(s)$ introduced in Section II B. The COP cost function $C(s)$ contains three contributions

$$C(s) = C_1(s) + C_2(s) + C_3(s). \quad (9)$$

The first two terms on the RHS penalize integer strings $s = s_0 \dots s_{N-1}$ whose associated matrix $\sigma(s)$ is not a permutation matrix,

$$C_1(s) = \sum_{i=0}^{N-1} \sum_{\alpha=N}^M \delta_{s_i, \alpha} \quad (10)$$

$$C_2(s) = \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} \delta_{s_i, s_j}, \quad (11)$$

where $\delta_{x,y}$ is the Kronecker delta. We see that $C_1(s) > 0$ when $s_i > N - 1$ for some i , and $C_2(s) > 0$ when $s_i = s_j$ for some $i \neq j$. Thus $C_1(s) + C_2(s) = 0$ if and only if $\sigma(s)$ is a permutation matrix. The third term $C_3(s)$ adds a penalty when $\sigma(s)A\sigma^T(s) \neq A'$:

$$C_3(s) = \|\sigma(s)A\sigma^T(s) - A'\|_i. \quad (12)$$

Here $\|M\|_i$ is the L_i -norm of M . In the numerical simulations discussed in Section IV, the L_1 -norm is used, though any L_i -norm would be acceptable. Thus, when G and G' are isomorphic, $C_3(s) = 0$, and $\sigma(s)$ is the permutation of vertices of G that maps $G \rightarrow G'$. Putting all these remarks together, we see that if $C(s) = 0$ for some integer string s , then G and G' are isomorphic and $\sigma(s)$ is the permutation that connects them. On the other hand, if $C(s) > 0$ for all strings s , then G and G' are non-isomorphic.

We have thus converted an instance of GI into an instance of the following COP:

Graph Isomorphism COP: Given the N -vertex graphs G and G' and the associated cost function $C(s)$ defined above, find an integer string s_* that minimizes $C(s)$.

By construction: (i) $C(s_*) = 0$ if and only if G and G' are isomorphic and $\sigma(s_*)$ is the permutation matrix mapping $G \rightarrow G'$; and (ii) $C(s_*) > 0$ if and only if G and G' are non-isomorphic.

Before moving on, notice that if $G = G'$, then $C(s_*) = 0$ since G is certainly isomorphic to itself. In this case $\sigma(s_*)$ is an automorphism of G . We shall see that the GI quantum algorithm to be introduced in Section III can thus be used to find the automorphism group of a graph.

III. ADIABATIC QUANTUM ALGORITHM FOR GRAPH ISOMORPHISM

The adiabatic quantum evolution (AQE) algorithm [13] exploits the adiabatic dynamics of a quantum system to solve COP. The AQE algorithm uses the optimization problem cost function to define a problem Hamiltonian H_P whose ground-state subspace encodes all problem solutions. The algorithm evolves the state of an L -qubit register from the ground-state of an initial Hamiltonian H_i to the ground-state of H_P with probability approaching 1 in the adiabatic limit. An appropriate measurement at the end of the adiabatic evolution yields a solution of the optimization problem almost certainly. The time-dependent Hamiltonian $H(t)$ for global AQE is

$$H(t) = \left(1 - \frac{t}{T}\right) H_i + \left(\frac{t}{T}\right) H_P, \quad (13)$$

where T is the algorithm runtime, and adiabatic dynamics corresponds to $T \rightarrow \infty$.

To map the GI COP onto an adiabatic quantum computation, we begin by promoting the binary strings s_b to computational basis states (CBS) $|s_b\rangle$. Thus each bit in s_b is promoted to a qubit so that the quantum register contains $L = NU = N \lceil \log_2 N \rceil$ qubits. The CBS are defined to be the 2^L eigenstates of $\sigma_z^0 \otimes \dots \otimes \sigma_z^{L-1}$. The problem Hamiltonian H_P is defined to be diagonal in the CBS with eigenvalue $C(s)$, where s is the integer string associated with s_b :

$$H_P |s_b\rangle = C(s) |s_b\rangle. \quad (14)$$

Note that (see Section II C) the ground-state energy of H_P will be zero if and only if the graphs G and G' are isomorphic. We will discuss the experimental realization of H_P in Section V. The initial Hamiltonian H_i is chosen to be

$$H_i = \sum_{l=0}^{L-1} \frac{1}{2} (I^l - \sigma_x^l), \quad (15)$$

where I^l and σ_x^l are the identity and x-Pauli operator for qubit l , respectively. The ground-state of H_i is the easily constructed uniform superposition of CBS.

The quantum algorithm for GI begins by preparing the L qubit register in the ground-state of H_i and then driving the qubit register dynamics using the time-dependent Hamiltonian $H(t)$. At the end of the evolution the qubits are measured in the computational basis. The outcome is the bit string s_b^* so that the final state of the register is $|s_b^*\rangle$ and its energy is $C(s^*)$, where s^* is the integer string derived from s_b^* . In the adiabatic limit, $C(s^*)$ will be the ground-state energy, and if $C(s^*) = 0$ (> 0) the algorithm decides G and G' are isomorphic (non-isomorphic). Note that any real application of AQE will only be approximately adiabatic. Thus the probability that the final energy $C(s^*)$ will be the ground-state energy will be $1 - \epsilon$. In this case the GI quantum algorithm must be run $k \sim \mathcal{O}(\ln(1 - \delta)/\ln \epsilon)$ times so that, with probability $\delta > 1 - \epsilon$, at least one of the measurements will return the ground-state energy. We can make δ arbitrarily close to 1 by choosing k sufficiently large.

IV. NUMERICAL SIMULATION OF ADIABATIC QUANTUM ALGORITHM

In this Section we numerically simulate the dynamics of the GI adiabatic quantum algorithm (AQA). Because the GI AQA uses $N[\log_2 N]$ qubits, and these simulations were carried out using a classical digital computer, we were limited to GI instances involving graphs with order $N \leq 7$. Although we would like to have examined larger graphs, this simply was not practical. Note that the $N = 7$ simulations use 21 qubits. These simulations are at the upper limit of 20-22 qubits at which simulation of the full adiabatic Schrodinger dynamics is feasible [14–16]. To simulate a GI instance with graphs of order $N = 8$ would require a 24 qubit simulation which is well beyond what can be done practically. The protocol for the simulations presented here follows Refs. [14–17].

In Section IV A we present simulation results for simple examples of isomorphic and non-isomorphic graphs. These examples allow us to illustrate the analysis of the simulation results in a simple setting. Section IV B then presents our simulation results for non-isomorphic instances of: (i) iso-spectral graphs; and (ii) strongly regular graphs. Finally, Section IV C considers GI instances where $G' = G$. Clearly, all such instances correspond to isomorphic graphs since the identity permutation will

always map $G \rightarrow G$ and preserve adjacency. The situation is more interesting when G has symmetries which allow non-trivial permutations as graph isomorphisms. These self-isomorphisms are referred to as graph automorphisms, and they form a group known as the automorphism group $Aut(G)$ of G . In this final subsection we use the GI AQA to find $Aut(G)$ for a number of graphs. In all GI instances considered in this Section, the GI AQA correctly: (i) distinguished non-isomorphic pairs of graphs; (ii) recognized isomorphic pairs of graphs; and (iii) determined the automorphism group of a given graph.

A. Illustrative examples

Here we present the results of a numerical simulation of the GI AQA applied to two simple GI instances. In Section IV A 1 (Section IV A 2) we examine an instance of two non-isomorphic (isomorphic) graphs. For the isomorphic instance we also present the permutations found by the GI AQA that transforms G into G' while preserving adjacency.

1. Non-isomorphic graphs

Here we use the GI AQA to examine a GI instance in which the two graphs G and G' are non-isomorphic. The two graphs are shown in Figure 1. Each graph contains



FIG. 1: Two non-isomorphic 4-vertex graphs G and G' .

4 vertices and 5 edges, however they are non-isomorphic. Examining Figure 1 we see that the degree sequence for G is $\{2, 2, 2, 2\}$, while that for G' is $\{3, 2, 2, 1\}$. Since these degree sequences are different we know that G and G' are non-isomorphic. Finally, the adjacency matrices A and A' for G and G' , respectively, are:

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} \quad ; \quad A' = \begin{pmatrix} 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix}. \quad (16)$$

The GI AQA finds a non-zero final ground-state energy $E_{gs} = 4$, and so correctly identifies these two graphs as non-isomorphic. It also finds that the final ground-state subspace has a degeneracy of 16. The linear maps associated with the 16 CBS that span this subspace give rise to the lowest cost linear maps of G relative to G' . As these graphs are not isomorphic, these lowest cost maps have little inherent interest and so we do not list them.

2. Isomorphic graphs

Here we examine the case of two isomorphic graphs G and G' which are shown in Figure 2. Each graph con-

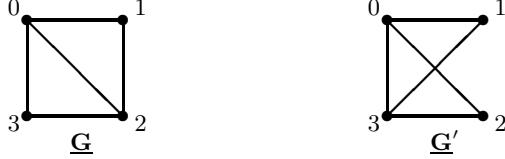


FIG. 2: Two isomorphic 4-vertex graphs G and G' .

tains 4 vertices and 5 edges, and both graphs have degree sequence $\{3, 3, 2, 2\}$. By inspection of Figure 2, the associated adjacency matrices are, respectively,

$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 0 \\ 1 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix} ; \quad A' = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix}. \quad (17)$$

For these two graphs, the GI AQA finds a vanishing final ground-state energy $E_{gs} = 0$ and so recognizes G and G' as isomorphic. It also finds that the final ground-state subspace has a degeneracy of 4. The four CBS that span this subspace give four binary strings s_b . These four binary strings in turn generate four integer strings s which are, respectively, the bottom row of four permutations (see Eq. (2)). Thus, not only does the GI AQA recognize G and G' as isomorphic, but it also returns the 4 graph isomorphisms π_1, \dots, π_4 that transform $G \rightarrow G'$ while preserving adjacency:

$$\begin{aligned} \pi_1 &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 2 & 3 & 1 \end{pmatrix}; \quad \pi_2 = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 2 & 0 & 1 \end{pmatrix}; \\ \pi_3 &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 1 & 0 & 2 \end{pmatrix}; \quad \pi_4 = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 1 & 3 & 2 \end{pmatrix}. \end{aligned} \quad (18)$$

We will next explicitly show that π_1 is a graph isomorphism; the reader can easily check that the remaining 3 permutations are also graph isomorphisms.

The permutation matrix σ_1 associated with π_1 is

$$\sigma_1 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{pmatrix}. \quad (19)$$

Under π_1 , G is transformed to $\pi_1(G)$ which is shown in Figure 3. It is clear from Figure 3 that vertices x and y are adjacent in G if and only if $\pi_{1,x}$ and $\pi_{1,y}$ are adjacent in $\pi_1(G)$. The adjacency matrix for $\pi_1(G)$ is $\sigma_1 A \sigma_1^T$ which is easily shown to be

$$\sigma_1 A \sigma_1^T = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix}. \quad (20)$$



FIG. 3: Transformation of G produced by the permutation π_1 .

This agrees with the adjacency shown in $\pi_1(G)$ in Figure 3. Comparison with Eq. (17) shows that $\sigma_1 A \sigma_1^T = A'$. Thus the permutation π_1 does map G into G' and preserve adjacency and so establishes that G and G' are isomorphic.

Finally, note that G and G' are connected by exactly 4 graph isomorphisms. Examination of Figure 2 shows that the degree-3 vertices in G are vertices 0 and 2, while in G' they are vertices 0 and 3. Since the degree of a vertex is preserved by a graph isomorphism [12], vertex 0 in G must be mapped to vertex 0 or 3 in G' . Then vertex 2 (in G) must be mapped to vertex 3 or 0 (in G'), respectively. This then forces vertex 1 to map to vertex 1 or 2, and vertex 3 to map to vertex 2 or 1, respectively. Thus only 4 graph isomorphism are possible and these are exactly the 4 graph isomorphisms found by the GI AQA which appear in Eq. (18).

B. Non-isomorphic graphs

In this subsection we present GI instances involving pairs of non-isomorphic graphs. In Section IV B 1 we examine two instances of isospectral graphs; and in Section IV B 2 we look at three instances of strongly regular graphs. We shall see that the GI AQA correctly distinguishes all graph pairs as non-isomorphic.

1. Iso-spectral graphs

The spectrum of a graph is the set containing all the eigenvalues of its adjacency matrix. Two graphs are iso-spectral if they have identical spectra. Non-isomorphic iso-spectral graphs are believed to be difficult to distinguish [8, 9]. Here we test the GI AQA on pairs of non-isomorphic iso-spectral graphs. The non-isomorphic pairs of iso-spectral graphs examined here appear in Ref. [18].

$N = 5$: It is known that no pair of graphs with less than 5 vertices is iso-spectral [18]. Figure 4 shows a pair of graphs G and G' with 5 vertices which are isospectral and yet are non-isomorphic. Although both have 5 vertices and 4 edges, the degree sequence of G is $\{2, 2, 2, 2, 0\}$, while that of G' is $\{4, 1, 1, 1, 1\}$. Since they have different degree sequences, it follows that G and G'

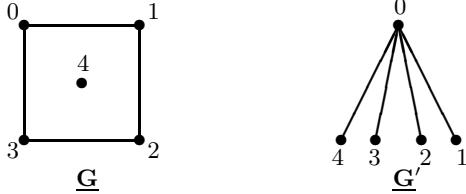


FIG. 4: Two non-isomorphic 5-vertex iso-spectral graphs G and G' .

are non-isomorphic. The adjacency matrices A and A' for G and G' , respectively, are:

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{pmatrix}; A' = \begin{pmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 0 & 0 & 0 \end{pmatrix}. \quad (21)$$

It is straight-forward to show that A and A' have the same characteristic polynomial $P(\lambda) = \lambda^5 - 4\lambda^3$ and so G and G' are iso-spectral. Numerical simulation of the dynamics of the GI AQA finds a non-zero final ground-state energy $E_{gs} = 5$, and so the GI AQA correctly distinguishes G and G' as non-isomorphic graphs.

$N = 6$: The pair of graphs G and G' in Figure 5 are

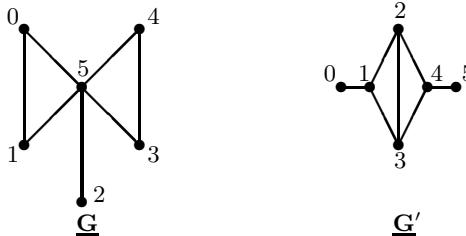


FIG. 5: Two non-isomorphic 6-vertex iso-spectral graphs G and G' .

iso-spectral and non-isomorphic. To see this, note that although both graphs have 6 vertices and 7 edges, the degree sequence of G is $\{5, 2, 2, 2, 2, 1\}$, while that of G' is $\{3, 3, 3, 3, 1, 1\}$. Since their degree sequences are different, G and G' are non-isomorphic. The adjacency matrices A and A' of G and G' , respectively, are:

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 0 \end{pmatrix}; A' = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 \\ 1 & 0 & 1 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 1 & 0 & 1 \\ 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}. \quad (22)$$

Both A and A' have the same characteristic polynomial $P(\lambda) = \lambda^6 - 7\lambda^4 - 4\lambda^3 + 7\lambda^2 + 4\lambda - 1$ which establishes

that G and G' are iso-spectral. Numerical simulation of the dynamics of the GI AQA finds a non-zero final ground-state energy $E_{gs} = 7$, and so the GI AQA correctly distinguishes G and G' as non-isomorphic graphs.

2. Strongly regular graphs

As we saw in Section II A, the degree $d(x)$ of a vertex x is equal to the number of vertices that are adjacent to x . A graph G is said to be k -regular if, for all vertices x , the degree $d(x) = k$. A graph is said to be *regular* if it is k -regular for some value of k . Finally, a *strongly regular* graph is a graph with ν vertices that is k -regular, and for which: (i) any two adjacent vertices have λ common neighbors; and (ii) any two non-adjacent vertices have μ common neighbors. In this subsection we apply the GI AQA to pairs of non-isomorphic strongly regular graphs.

$N = 4$: In Figure 6 we show two strongly regular 4-



FIG. 6: Two 4-vertex non-isomorphic strongly regular graphs G and G' .

vertex graphs G and G' . The parameters for G are $\nu = 4$, $k = 2$, $\lambda = 0$, and $\mu = 2$; while for G' they are $\nu = 4$, $k = 3$, $\lambda = 2$, and $\mu = 0$. It is clear that G and G' are non-isomorphic since they contain an unequal number of edges and different degree sequences. The adjacency matrices A and A' for G and G' are, respectively,

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}; A' = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 0 \end{pmatrix}. \quad (23)$$

Numerical simulation of the GI AQA dynamics finds a non-zero final ground-state energy $E_{gs} = 4$ and so the GI AQA correctly distinguishes G and G' as non-isomorphic.

$N = 5$: In Figure 7 we show two strongly regular 5-



FIG. 7: Two 5-vertex non-isomorphic strongly regular graphs G and G' .

vertex graphs G and G' . The parameters for G are $\nu = 5$, $k = 2$, $\lambda = 0$, and $\mu = 1$; while for G' they are $\nu = 5$, $k = 4$, $\lambda = 3$, and $\mu = 0$. It is clear that G and G' are non-isomorphic since they contain an unequal number of edges and different degree sequences. The adjacency matrices A and A' for G and G' are, respectively,

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{pmatrix}; A' = \begin{pmatrix} 0 & 1 & 1 & 1 & 1 \\ 1 & 0 & 1 & 1 & 1 \\ 1 & 1 & 0 & 1 & 1 \\ 1 & 1 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \end{pmatrix}. \quad (24)$$

Numerical simulation of the GI AQA dynamics finds a non-zero final ground-state energy $E_{gs} = 10$ and so the GI AQA correctly distinguishes G and G' as non-isomorphic.

$N = 6$: In Figure 8 we show two strongly regular 6-

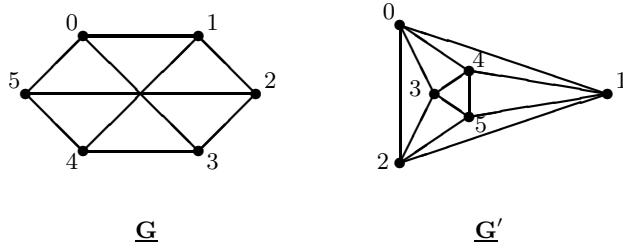


FIG. 8: Two 6-vertex non-isomorphic strongly regular graphs G and G' .

vertex graphs G and G' . The parameters for G are $\nu = 6$, $k = 3$, $\lambda = 0$, and $\mu = 3$; while for G' they are $\nu = 6$, $k = 4$, $\lambda = 2$, and $\mu = 4$. It is clear that G and G' are non-isomorphic since they contain an unequal number of edges and different degree sequences. The adjacency matrices A and A' for G and G' are, respectively,

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 0 \end{pmatrix}; A' = \begin{pmatrix} 0 & 1 & 1 & 1 & 1 & 0 \\ 1 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 & 1 & 1 \\ 1 & 1 & 0 & 1 & 0 & 1 \\ 0 & 1 & 1 & 1 & 1 & 0 \end{pmatrix}. \quad (25)$$

Numerical simulation of the GI AQA dynamics finds a non-zero final ground-state energy $E_{gs} = 10$ and so the GI AQA correctly distinguishes G and G' as non-isomorphic.

C. Graph automorphisms

As noted in the Section IV introduction, we can find the automorphism group $Aut(G)$ of a graph G using the GI AQA by considering a GI instance with $G' = G$. Here the self-isomorphisms are permutations of the vertices of G that map $G \rightarrow G$ while preserving adjacency. Since

G is always isomorphic to itself, the final ground-state energy will vanish: $E_{gs} = 0$. The set of CBS $|s_b\rangle$ that span the final ground-state subspace give rise to a set of binary strings s_b that determine the integer strings $s = s_0 \cdots s_{N-1}$ (see Section II B) that then determine the permutations $\pi(s)$,

$$\pi(s) = \begin{pmatrix} 0 & \cdots & i & \cdots & N-1 \\ s_0 & \cdots & s_i & \cdots & s_{N-1} \end{pmatrix}, \quad (26)$$

which are all the elements of $Aut(G)$. By construction, the order of $Aut(G)$ is equal to the degeneracy of the final ground-state subspace. In this subsection we apply the GI AQA to the: (i) cycle graphs C_4, \dots, C_7 ; (ii) grid graph $G_{2,3}$; and (iii) wheel graph W_7 , and show that it correctly determines the automorphism group for all of these graphs.

1. Cycle graphs

A walk W in a graph is an alternating sequence of vertices and edges $x_0, e_1, x_1, e_2, \dots, e_l, x_l$, where the edge e_i connects x_{i-1} and x_i for $0 < i \leq l$. A walk W is denoted by the sequence of vertices it traverses $W = x_0 x_1 \cdots x_l$. Finally, a walk $W = x_0 x_1 \cdots x_l$ is a cycle if $l \geq 3$; $x_0 = x_l$; and the vertices x_i with $0 < i < l$ are distinct from each other and x_0 . A cycle with n vertices is denoted C_n .

The automorphism group of the cycle graph C_n is the dihedral group D_n [12]. The order of D_n is $2n$, and it is generated by the two elements α and β that satisfy the following relations,

$$\alpha^n = e; \quad \beta^2 = e; \quad \alpha\beta = \beta\alpha^{n-1}, \quad (27)$$

where e is the identity element. Because α and β are generators of D_n , each element g of D_n can be written as a product of appropriate powers of α and β :

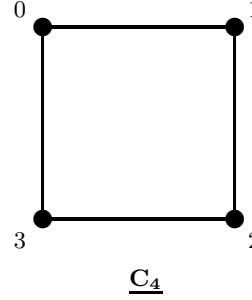
$$g = \alpha^i \beta^j \quad (0 \leq i \leq n-1; \quad 0 \leq j \leq 1). \quad (28)$$

We now use the GI AQA to find the automorphism group of the cycle graphs C_n for $4 \leq n \leq 7$. We will see that the GI AQA correctly determines $Aut(C_n) = D_n$ for these graphs. We will work out C_4 in detail, and then give more abbreviated presentations for the remaining cycle graphs as their analysis is identical.

$N = 4$: The cycle graph C_4 appears in Figure 9. It contains 4 vertices and 4 edges; has degree sequence $\{2, 2, 2, 2\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}. \quad (29)$$

Numerical simulation of the GI AQA applied to the GI instance with $G = C_4$ and $G' = G$ found a vanishing

FIG. 9: Cycle graph C_4 .

final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies C_4 as being isomorphic to itself. The simulation also found that the final ground-state subspace is 8-fold degenerate. Table I lists the integer strings

TABLE I: Automorphism group $Aut(C_4)$ of the cycle graph C_4 as found by the GI AQA. The first row lists the integer strings $s = s_0s_1s_2s_3$ determined by the labels of the eight CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). The second row associates each integer string s in the first row with a graph automorphism $\pi(s)$. It identifies the two strings that give rise to the graph automorphisms α and β that generate $Aut(C_4)$, and writes each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

$s = s_0s_1s_2s_3$	3012	2301	1230	0123	0321	3210	2103	1032
$\pi(s)$	α	α^2	α^3	$\alpha^4 = e$	β	$\alpha\beta$	$\alpha^2\beta$	$\alpha^3\beta$

$s = s_0s_1s_2s_3$ that result from the eight CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s determines the bottom row of a permutation $\pi(s)$ (see eq. (26)). We explicitly show that $\pi(s)$, for the integer string $s = 3210$, is an automorphism of C_4 . The reader can repeat this analysis to show that the seven remaining integer strings in Table I also give rise to automorphisms of C_4 . Note that the CBS that span the final ground-state subspace determine *all* the graph automorphisms of C_4 . This follows from the manner in which the GI AQA is constructed since each automorphism of C_4 must give rise to a CBS with vanishing energy, and each CBS in the final ground-state subspace gives rise to an automorphism of C_4 . These automorphisms form a group $Aut(C_4)$ and the GI AQA has found that the order of $Aut(C_4)$ is 8 which is the same as the order of the dihedral group D_4 .

The permutation $\pi_* \equiv \pi(s = 3210)$ is

$$\pi(3210) = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 2 & 1 & 0 \end{pmatrix}, \quad (30)$$

and the associated permutation matrix $\sigma_* \equiv \sigma(3210)$ is

$$\sigma(3210) = \begin{pmatrix} 0 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 \\ 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 0 \end{pmatrix}. \quad (31)$$

Under π_* , C_4 is transformed to $\pi_*(C_4)$ which is shown in Figure 10. It is clear from Figure 10 that x and y are

FIG. 10: Transformation of C_4 produced by the permutation π_* .

adjacent in C_4 if and only if $\pi_{*,x}$ and $\pi_{*,y}$ are adjacent in $\pi_*(C_4)$. Thus π_* is a permutation of the vertices of C_4 that preserves adjacency and so is a graph automorphism of C_4 . We can also show this by demonstrating that $\sigma_* A \sigma_*^T = A$. Using Eqs. (29) and (31) it is easy to show that

$$\sigma_* A \sigma_*^T = \begin{pmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}. \quad (32)$$

This agrees with the adjacency of edges in $\pi_*(C_4)$ appearing in Figure 10, and comparison with Eq. (29) shows that $\sigma_* A \sigma_*^T = A$, confirming that π_* is an automorphism of C_4 .

We now show that $Aut(C_4)$ is isomorphic to the dihedral group D_4 by showing that the automorphisms $\pi(3012) \equiv \alpha$ and $\pi(0321) \equiv \beta$ generate $Aut(C_4)$, and satisfy the generator relations (Eq. (27)) for D_4 . The second row of Table I establishes that α and β are the generators of $Aut(C_4)$ as it shows that each element of $Aut(C_4)$ is a product of an appropriate power of α and β , and all possible products of powers of α and β appear in that row. Now notice that

$$\alpha = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 0 & 1 & 2 \end{pmatrix} \quad (33)$$

corresponds to a clockwise rotation of C_4 by 90° (see Figure 11) Thus four applications of α corresponds to a 360° rotation of C_4 which leaves it invariant. Thus $\alpha^4 = e$. This can also be checked by composing α with itself four times using Eq. (33). This establishes the first of the generator relations in Eq. (27). Similarly,

$$\beta = \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 3 & 2 & 1 \end{pmatrix} \quad (34)$$

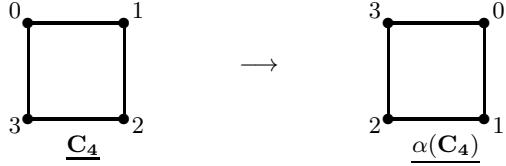


FIG. 11: Transformation of C_4 produced by the automorphism α .



FIG. 12: Transformation of C_4 produced by the automorphism β .

corresponds to reflection of C_4 about the diagonal passing through vertices 0 and 2 (see Figure 12). Thus two applications of β leaves C_4 invariant, and so $\beta^2 = e$. This establishes the second of the generator relations in Eq. (27). Finally, to show the third generator relation $\alpha\beta = \beta\alpha^3$, we simply evaluate both sides of this relation and compare results. Using Table I we find that

$$\begin{aligned} \alpha\beta &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 0 & 1 & 2 \end{pmatrix} \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 3 & 2 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 2 & 1 & 0 \end{pmatrix} \end{aligned} \quad (35)$$

$$\begin{aligned} \beta\alpha^3 &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 0 & 3 & 2 & 1 \end{pmatrix} \begin{pmatrix} 0 & 1 & 2 & 3 \\ 1 & 2 & 3 & 0 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 1 & 2 & 3 \\ 3 & 2 & 1 & 0 \end{pmatrix}. \end{aligned} \quad (36)$$

It is clear that $\alpha\beta$ does equal $\beta\alpha^3$. Thus we have shown that α and β : (i) generate $Aut(C_4)$; and (ii) satisfy the generator relations (Eq. (27)) for the dihedral group D_4 , and so generate a group isomorphic to D_4 . In summary, we have shown that the GI AQA found all eight graph automorphisms of C_4 , and that the group formed from these automorphisms is isomorphic to the dihedral group D_4 which is the correct automorphism group for C_4 .

$N=5$: The cycle graph C_5 appears in Figure 13. It has 5 vertices and 5 edges; degree sequence $\{2, 2, 2, 2, 2\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 1 & 0 \end{pmatrix}. \quad (37)$$

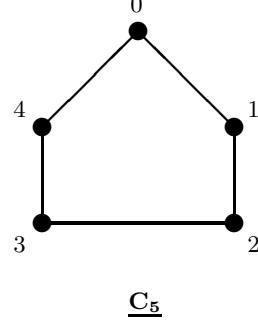


FIG. 13: Cycle graph C_5 .

Numerical simulation of the GI AQA applied to the GI instance with $G = C_5$ and $G' = G$ found a vanishing final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies C_5 as being isomorphic to itself. The simulation also found that the final ground-state subspace is 10-fold degenerate. Table II lists the

TABLE II: Automorphism group $Aut(C_5)$ of the cycle graph C_5 as found by the GI AQA. The odd rows list the integer strings $s = s_0 \cdots s_4$ determined by the labels of the ten CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). Each even row associates each integer string s in the odd row preceding it with a graph automorphism $\pi(s)$. It identifies the two strings that give rise to the graph automorphisms α and β that generate $Aut(C_5)$, and writes each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

$s = s_0 \cdots s_4$	40123	34012	23401	12340	01234
$\pi(s)$	α	α^2	α^3	α^4	$\alpha^5 = e$
$s = s_0 \cdots s_4$	04321	10432	21043	32104	43210
$\pi(s)$	β	$\alpha\beta$	$\alpha^2\beta$	$\alpha^3\beta$	$\alpha^4\beta$

integer strings $s = s_0 \cdots s_4$ that result from the ten CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s fixes the bottom row of a permutation $\pi(s)$ (see eq. (26)) which is a graph automorphism of C_5 . The demonstration of this is identical to the demonstration given for C_4 and so will not be repeated here. Just as for $Aut(C_4)$, the graph automorphisms in Table II are all the elements of $Aut(C_5)$ which is seen to have order 10. Note that this is the same as the order of the dihedral group D_5 .

We now show that $Aut(C_5)$ is isomorphic to the dihedral group D_5 by showing that the graph automorphisms $\alpha = \pi(40123)$ and $\beta = \pi(04321)$ generate $Aut(C_5)$, and satisfy the generator relations (Eq. (27)) for D_5 . The second row of Table II establishes that α and β are the

generators of $\text{Aut}(C_5)$ as it shows that each element of $\text{Aut}(C_5)$ is a product of an appropriate power of α and β , and that all possible products of powers of α and β appear in that row. Following the discussion for C_4 , it is a simple matter to show that α corresponds to a 72° clockwise rotation of C_5 . Thus 5 applications of α rotates C_5 by 360° which leaves it invariant. Thus $\alpha^5 = e$ which is the first of the generator relations in Eq. (27). Similarly, β can be shown to correspond to a reflection of C_5 about a vertical axis passing through vertex 0 in Figure 13. Thus two applications of β leave C_5 invariant. Thus $\beta^2 = e$ which is the second generator relation in Eq. (27). Finally, using Table II, direct calculation as in Eqs. (35) and (36) shows that $\alpha\beta = \beta\alpha^4$ which establishes the final generator relation in Eq. (27). We see that α and β generate $\text{Aut}(C_5)$ and satisfy the generator relations for D_5 and so generate a 10 element group isomorphic to D_5 . In summary, we have shown that the GI AQA found all ten graph automorphisms of C_5 , and that the group formed from these automorphisms is isomorphic to the dihedral group D_5 which is the correct automorphism group for C_5 .

$N = 6$: The cycle graph C_6 appears in Figure 14. It has 6 vertices and 6 edges; degree sequence

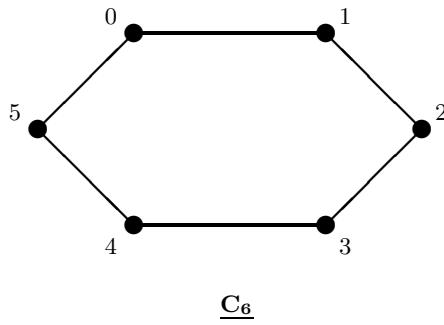


FIG. 14: Cycle graph C_6 .

$\{2, 2, 2, 2, 2, 2\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}. \quad (38)$$

Numerical simulation of the GI AQA applied to the GI instance with $G = C_6$ and $G' = G$ found a vanishing final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies C_6 as being isomorphic to itself. The simulation also found that the final ground-state subspace is 12-fold degenerate. Table III lists the

TABLE III: Automorphism group $\text{Aut}(C_6)$ of the cycle graph C_6 as found by the GI AQA. The first and third rows list the integer strings $s = s_0 \cdots s_5$ determined by the labels of the twelve CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). The second and fourth rows associate each integer string s in the first and third rows with a graph automorphism $\pi(s)$. They also identify the two strings that give rise to the graph automorphisms α and β that generate $\text{Aut}(C_6)$, and write each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

$s = s_0 \cdots s_5$	501234	450123	345012	234501	123450	012345
$\pi(s)$	α	α^2	α^3	α^4	α^5	$\alpha^6 = e$
$s = s_0 \cdots s_5$	105432	210543	321054	432105	543210	054321
$\pi(s)$	β	$\alpha\beta$	$\alpha^2\beta$	$\alpha^3\beta$	$\alpha^4\beta$	$\alpha^5\beta$

integer strings $s = s_0 \cdots s_5$ that result from the twelve CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s fixes the bottom row of a permutation $\pi(s)$ (see eq. (26)) which is a graph automorphism of C_6 . The demonstration of this is identical to the demonstration given for C_4 and so will not be repeated here. Just as for $\text{Aut}(C_4)$, the graph automorphisms in Table III are all the elements of $\text{Aut}(C_6)$ which is seen to have order 12. Note that this is the same as the order of the dihedral group D_6 .

We now show that $\text{Aut}(C_6)$ is isomorphic to the dihedral group D_6 by showing that the graph automorphisms $\alpha = \pi(501234)$ and $\beta = \pi(105432)$ generate $\text{Aut}(C_6)$, and satisfy the generator relations (Eq. (27)) for D_6 . The second and fourth rows of Table III establish that α and β are the generators of $\text{Aut}(C_6)$ as they show that each element of $\text{Aut}(C_6)$ is a product of an appropriate power of α and β , and that all possible products of powers of α and β appear in these two rows. Following the discussion for C_4 , it is a simple matter to show that α corresponds to a 60° clockwise rotation of C_6 . Thus 6 applications of α rotates C_6 by 360° which leaves it invariant. Thus $\alpha^6 = e$ which is the first of the generator relations in Eq. (27). Similarly, β can be shown to correspond to a reflection of C_6 about a vertical axis that bisects C_6 . Thus two applications of β leave C_6 invariant. Thus $\beta^2 = e$ which is the second generator relation in Eq. (27). Finally, using Table III, direct calculation as in Eqs. (35) and (36) shows that $\alpha\beta = \beta\alpha^5$ which establishes the final generator relation in Eq. (27). We see that α and β generate $\text{Aut}(C_6)$ and satisfy the generator relations for D_6 and so generate a 12 element group isomorphic to D_6 . In summary, we have shown that the GI AQA found all twelve graph automorphisms of C_6 , and that the group formed from these automorphisms is isomorphic to the dihedral group D_6 which is the correct automorphism group for C_6 .

$N = 7$: The cycle graph C_7 appears in Figure 15. It has 7 vertices and 7 edges; degree sequence

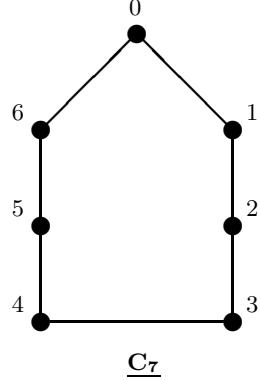


FIG. 15: Cycle graph C_7 .

$\{2, 2, 2, 2, 2, 2, 2\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 0 & 0 & 0 & 0 & 1 & 0 \end{pmatrix}. \quad (39)$$

Numerical simulation of the GI AQA applied to the GI instance with $G = C_7$ and $G' = G$ found a vanishing final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies C_7 as being isomorphic to itself. The simulation also found that the final ground-state subspace is 14-fold degenerate. Table IV lists the integer strings $s = s_0 \cdots s_6$ that result from the fourteen CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s fixes the bottom row of a permutation $\pi(s)$ (see eq. (26)) which is a graph automorphism of C_7 . The demonstration of this is identical to the demonstration given for C_4 and so will not be repeated here. Just as for $Aut(C_4)$, the graph automorphisms in Table IV are all the elements of $Aut(C_7)$ which is seen to have order 14. Note that this is the same as the order of the dihedral group D_7 .

We now show that $Aut(C_7)$ is isomorphic to the dihedral group D_7 by showing that the graph automorphisms $\alpha = \pi(6012345)$ and $\beta = \pi(0654321)$ generate $Aut(C_7)$, and satisfy the generator relations (Eq. (27)) for D_7 . The second and fourth rows of Table IV establish that α and β are the generators of $Aut(C_7)$ as they show that each element of $Aut(C_7)$ is a product of an appropriate power of α and β , and that all possible products of powers of α and β appear in these two rows. Following the discussion for C_4 , it is a simple matter to show that α corresponds to a $2\pi/7$ radian clockwise rotation of C_7 . Thus 7 applications of α rotates C_7 by 360° which

TABLE IV: Automorphism group $Aut(C_7)$ of the cycle graph C_7 as found by the GI AQA. The odd rows list the integer strings $s = s_0 \cdots s_6$ determined by the labels of the fourteen CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). Each even row associates each integer string s in the odd row preceding it with a graph automorphism $\pi(s)$. They also identify the two strings that give rise to the graph automorphisms α and β that generate $Aut(C_7)$, and write each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

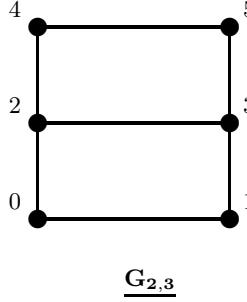
$s = s_0 \cdots s_6$	6012345	5601234	4560123	3456012
$\pi(s)$	α	α^2	α^3	α^4
$s = s_0 \cdots s_6$	2345601	1234560	0123456	
$\pi(s)$	α^5	α^6	$\alpha^7 = e$	
$s = s_0 \cdots s_6$	0654321	1065432	2106543	3210654
$\pi(s)$	β	$\alpha\beta$	$\alpha^2\beta$	$\alpha^3\beta$
$s = s_0 \cdots s_6$	4321065	5432106	6543210	
$\pi(s)$	$\alpha^4\beta$	$\alpha^5\beta$	$\alpha^6\beta$	

leaves it invariant. Thus $\alpha^7 = e$ which is the first of the generator relations in Eq. (27). Similarly, β can be shown to correspond to a reflection of C_7 about a vertical axis that passes through vertex 0 in Figure 15. Thus two applications of β leave C_7 invariant. Thus $\beta^2 = e$ which is the second generator relation in Eq. (27). Finally, using Table IV, direct calculation as in Eqs. (35) and (36) shows that $\alpha\beta = \beta\alpha^6$ which establishes the final generator relation in Eq. (27). We see that α and β generate $Aut(C_7)$ and satisfy the generator relations for D_7 and so generate a 14 element group isomorphic to D_7 . In summary, we have shown that the GI AQA found all fourteen graph automorphisms of C_7 , and that the group formed from these automorphisms is isomorphic to the dihedral group D_7 which is the correct automorphism group for C_7 .

2. Grid graph $G_{2,3}$

The grid graph $G_{2,3}$ appears in Figure 16. It has 6 vertices and 7 edges; degree sequence $\{3, 3, 2, 2, 2, 2\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 & 0 & 0 \\ 1 & 0 & 0 & 1 & 1 & 0 \\ 0 & 1 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 1 & 0 \end{pmatrix}. \quad (40)$$

FIG. 16: Grid graph $G_{2,3}$.

$G_{2,3}$ has two reflection symmetries. The first is reflection about the horizontal line passing through vertices 2 and 3, and the second is reflection about a vertical line that bisects $G_{2,3}$. Let α and β denote the permutation of vertices that these reflections produce. It follows from their definition that $\alpha = \pi(452301)$ and $\beta = \pi(103254)$. They are the generators of the automorphism group of $G_{2,3}$: $Aut(G_{2,3}) = \langle \alpha, \beta \rangle$. As reflections, they satisfy $\alpha^2 = \beta^2 = e$. Applying these reflections successively gives $\alpha\beta = \pi(543210)$ which is a fourth symmetry of $G_{2,3}$. Applying these reflections in the reverse order, it is easy to verify that $\alpha\beta = \beta\alpha$. Thus $Aut(G_{2,3})$ is a 4 element Abelian group generated by the reflections α and β . Let us now compare this with the results found by the GI AQA.

Numerical simulation of the GI AQA applied to the GI instance with $G = G_{2,3}$ and $G' = G$ found a vanishing final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies $G_{2,3}$ as being isomorphic to itself. The simulation also found that the final ground-state subspace is 4-fold degenerate. Table V lists

TABLE V: Automorphism group $Aut(G_{2,3})$ of the grid graph $G_{2,3}$ as found by the GI AQA. The first row lists the integer strings $s = s_0 \cdots s_5$ determined by the labels of the four CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). The second row associates each integer string s in the first row with a graph automorphism $\pi(s)$. They also identify the two strings that give rise to the graph automorphisms α and β that generate $Aut(G_{2,3})$, and write each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

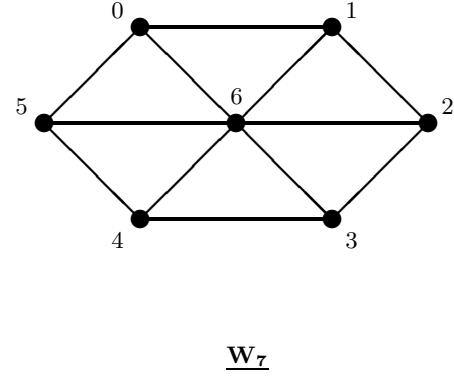
$s = s_0 \cdots s_5$	452301	103254	012345	543210
$\pi(s)$	α	β	$\alpha^2 = \beta^2 = e$	$\alpha\beta$

the integer strings $s = s_0 \cdots s_5$ that result from the four CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s fixes the

bottom row of a permutation $\pi(s)$ (see eq. (26)) which is a graph automorphism of $G_{2,3}$. The demonstration of this is identical to the demonstration given for C_4 and so will not be repeated here. Notice that the GI AQA found the graph automorphisms $\pi(452301)$ and $\pi(103254)$ which implement the reflection symmetries of $G_{2,3}$ described above. As they implement reflections, it follows that $\alpha^2 = \beta^2 = e$. The GI AQA also found the graph automorphism $\pi(543210)$ which is the composite symmetry $\alpha\beta$ described above. Using Table V, direct calculation as in Eqs. (35) and (36) shows that $\alpha\beta = \beta\alpha$. Thus the GI AQA correctly found the two generators α and β of $Aut(G_{2,3})$; correctly determined all 4 elements of $Aut(G_{2,3})$; and correctly determined that $Aut(G_{2,3})$ is an Abelian group. In summary, the GI AQA correctly determined the automorphism group of $G_{2,3}$.

3. Wheel graph W_7

The wheel graph W_7 appears in Figure 17. It has 7

FIG. 17: Wheel graph W_7 .

vertices and 12 edges; degree sequence $\{6, 3, 3, 3, 3, 3, 3\}$; and adjacency matrix

$$A = \begin{pmatrix} 0 & 1 & 0 & 0 & 0 & 1 & 1 \\ 1 & 0 & 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 & 0 & 0 & 1 \\ 0 & 0 & 1 & 0 & 1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 & 1 & 1 \\ 1 & 0 & 0 & 0 & 1 & 0 & 1 \\ 1 & 1 & 1 & 1 & 1 & 1 & 0 \end{pmatrix}. \quad (41)$$

The automorphism group $Aut(W_7)$ is isomorphic to the dihedral group D_6 which, as we have seen, has 12 elements and is generated by two graph automorphisms α and β that satisfy the generator relations in Eq. (27) with $n = 6$ and respectively, rotate W_7 clockwise about vertex 6 by 60° , and reflect W_7 about a vertical axis through

vertex 6. The graph automorphisms of W_7 thus fix vertex 6. Let us now compare this with the results found by the GI AQA.

Numerical simulation of the GI AQA applied to the GI instance with $G = W_7$ and $G' = G$ found a vanishing final ground-state energy $E_{gs} = 0$. The GI AQA thus correctly identifies W_7 as being isomorphic to itself. The simulation also found that the final ground-state subspace is 12-fold degenerate. Table VI lists the

TABLE VI: Automorphism group $Aut(W_7)$ of the wheel graph W_7 as found by the GI AQA. The odd rows list the integer strings $s = s_0 \cdots s_6$ determined by the labels of the twelve CBS $|s_b\rangle$ that span the final ground-state subspace (see text). Each string s determines a graph automorphism $\pi(s)$ via Eq. (26). Each even row associates each integer string s in the odd row preceding it with a graph automorphism $\pi(s)$. They also identify the two strings that give rise to the graph automorphisms α and β that generate $Aut(W_7)$, and write each graph automorphism $\pi(s)$ as a product of an appropriate power of α and β . Note that e is the identity automorphism, and the product notation assumes the rightmost factor acts first.

$s = s_0 \cdots s_6$	5012346	4501236	3450126
$\pi(s)$	α	α^2	α^3
$s = s_0 \cdots s_6$	2345016	1234506	0123456
$\pi(s)$	α^4	α^5	$\alpha^6 = e$
$s = s_0 \cdots s_6$	1054326	2105436	3210546
$\pi(s)$	β	$\alpha\beta$	$\alpha^2\beta$
$s = s_0 \cdots s_6$	4321056	5432106	0543216
$\pi(s)$	$\alpha^3\beta$	$\alpha^4\beta$	$\alpha^5\beta$

integer strings $s = s_0 \cdots s_6$ that result from the twelve CBS $|s_b\rangle$ that span the final ground-state subspace (see Sections II B and III). Each integer string s fixes the bottom row of a permutation $\pi(s)$ (see eq. (26)) which is a graph automorphism of W_7 . The demonstration of this is identical to the demonstration given for C_4 and so will not be repeated here. Just as for $Aut(C_4)$, the graph automorphisms in Table VI are all the elements of $Aut(W_7)$ which is seen to have order 12. Note that this is the same as the order of the dihedral group D_6 .

We now show that $Aut(W_7)$ is isomorphic to the dihedral group D_6 by showing that the graph automorphisms $\alpha = \pi(5012346)$ and $\beta = \pi(1054326)$ generate $Aut(W_7)$, and satisfy the generator relations (Eq. (27)) for D_6 . The second and fourth rows of Table VI establish that α and β are the generators of $Aut(W_7)$ as they show that each element of $Aut(W_7)$ is a product of an appropriate power of α and β , and that all possible products of powers of α and β appear in these two rows. Following the discussion for C_4 , it is a simple matter to show that α corresponds to a 60° clockwise rotation about vertex 6 of W_7 . Thus 6 applications of α rotates W_7 by 360° which leaves it invariant. Thus $\alpha^6 = e$ which is the first of the generator relations in Eq. (27). Similarly, β can be shown to corre-

spond to a reflection of W_7 about a vertical axis passing through vertex 6 of W_7 . Thus two applications of β leave W_7 invariant. Thus $\beta^2 = e$ which is the second generator relation in Eq. (27). Finally, using Table VI, direct calculation as in Eqs. (35) and (36) shows that $\alpha\beta = \beta\alpha^5$ which establishes the final generator relation in Eq. (27). We see that α and β generate $Aut(W_7)$ and satisfy the generator relations for D_6 and so generate a 12 element group isomorphic to D_6 . In summary, we have shown that the GI AQA found all twelve graph automorphisms of W_7 , and that the group formed from these automorphisms is isomorphic to the dihedral group D_6 which is the correct automorphism group for W_7 .

V. EXPERIMENTAL IMPLEMENTATION

In this section we express the GI problem Hamiltonian H_P in a form more suitable for experimental implementation. We saw in Section II C that the eigenvalues of H_P are given by the cost function $C(s)$ which is reproduced here for convenience:

$$C(s) = C_1(s) + C_2(s) + C_3(s), \quad (42)$$

with

$$C_1(s) = \sum_{i=0}^{N-1} \sum_{\alpha=N}^M \delta_{s_i, \alpha} \quad (43)$$

$$C_2(s) = \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} \delta_{s_i, s_j}, \quad (44)$$

$$C_3(s) = \|\sigma(s)A\sigma^T(s) - A'\|_i. \quad (45)$$

Here $s = s_0 \cdots s_{N-1}$ is the integer string derived from the binary string $s_b = (s_0 \cdots s_{U-1}) \cdots (s_{(N-1)U} \cdots s_{NU-1})$ via Eqs. (6) and (7) with $U = \lceil \log_2 N \rceil$. The matrix $\sigma(s)$ was defined in Eq. (8) as

$$\sigma_{i,j}(s) = \begin{cases} 0, & \text{if } s_j > N-1 \\ \delta_{i,s_j}, & \text{if } 0 \leq s_j \leq N-1. \end{cases} \quad (46)$$

Note that $\sigma_{i,j}(s)$ can be written more compactly as

$$\sigma_{i,j}(s) = \delta_{i,s_j} \prod_{\alpha=N}^{U-1} (1 - \delta_{s_j, \alpha}). \quad (47)$$

We see from Eqs. (42)–(45) and (47) that the s -dependence of $C(s)$ enters through the Kronecker deltas. This type of s -dependence is not well-suited for experimental implementation and so our task is to find a more convenient form for the Kronecker delta.

We begin with $\delta_{a,b}$ in the case where $a, b \in \{0, 1\}$. Here we write

$$\delta_{a,b} = (a+b-1)^2 = \begin{cases} 0 & (a \neq b) \\ 1 & (a = b), \end{cases} \quad (48)$$

which can be checked by inserting values for a and b . Now consider $\delta_{s,k}$ when s and k are U -bit integers. The binary decompositions of s and k are

$$s = \sum_{i=0}^{U-1} s_i (2)^i \quad (49)$$

$$k = \sum_{i=0}^{U-1} k_i (2)^i. \quad (50)$$

For s and k to be equal, all their corresponding bits must be equal. Thus we can write

$$\begin{aligned} \delta_{s,k} &= \prod_{i=0}^{U-1} \delta_{s_i, k_i} \\ &= \prod_{i=0}^{U-1} (s_i + k_i - 1)^2 = \begin{cases} 1 & (\text{all } s_i = k_i) \\ 0 & (\text{some } s_i \neq k_i). \end{cases} \end{aligned} \quad (51)$$

Eq. (51) allows each Kronecker delta appearing in $C(s)$ to be converted to a polynomial in the components of the integer string s . From Eqs. (43) and (44) we see that $C_1(s)$ and $C_2(s)$ are each $2U$ -local. For $C_3(s)$ we must write $\sigma(s)A\sigma^T(s)$ in a form that makes the Kronecker deltas explicit. Using Eq. (47), we have

$$\begin{aligned} \sigma(s)A\sigma^T(s) &= \sum_{i,j=0}^{N-1} \sigma_{li}(s)A_{ij}\sigma_{mj}(s) \\ &= \sum_{i,j=0}^{N-1} \left\{ \delta_{l,s_i} \prod_{\alpha=N}^{U-1} (1 - \delta_{s_i, \alpha}) \right\} A_{ij} \\ &\quad \times \left\{ \delta_{m,s_j} \prod_{\beta=N}^{U-1} (1 - \delta_{s_j, \beta}) \right\}. \end{aligned} \quad (52)$$

Inserting Eq. (51) into Eq. (52), we see that $\sigma(s)A\sigma^T(s) - A'$ is $4U(U - N + 1)$ -local. If we use the L_1 -norm (L_2 -norm) in Eq. (45), then we see that $C_3(s)$ is $4U(U - N + 1)$ -local ($8U(U - N + 1)$ -local). To implement $C(s)$ on the D-Wave quantum annealing device, $C(s)$ must be reduced to 2-local, and the resulting qubit-qubit couplings must match the hardware's Chimera coupling-graph. A procedure for carrying out this reduction is detailed in Ref. [19].

VI. SUBGRAPH ISOMORPHISM PROBLEM

An instance of the SubGraph Isomorphism (SGI) problem consists of an N -vertex graph G and an n -vertex graph H with $n \leq N$. The question to be answered is whether G contains an n -vertex subgraph that is isomorphic to H . The SGI problem is known to be NP-Complete [20] and so is believed to be more difficult to solve than the GI problem. Here we show how an instance of SGI can be converted into an instance of a COP whose

cost function has a minimum value that vanishes when G contains a subgraph isomorphic to H , and is greater than zero otherwise. The SGI cost function will be seen to be a natural generalization of the GI cost function given in Eqs. (9)–(12). The SGI COP can then be solved using adiabatic quantum evolution as was done for the GI problem.

As with the GI problem, we would like to determine whether there exists an isomorphism π of G that produces a new graph $\pi(G)$ that contains H as a subgraph. Just as with the GI problem, we consider linear maps $\sigma(s)$ (see Eqs. (6)–(8)) that transform the adjacency matrix A of G to $\tilde{A}(s) = \sigma(s)A\sigma^T(s)$. We then search $\pi(G)$ to determine whether there is a subset of n vertices that yields a subgraph that is equal to H .

To begin the process of converting an SGI instance into an instance of a COP, let: (i) α label all the $\binom{N}{n}$ ways of choosing n vertices from the N vertices in $\pi(G)$; and (ii) $|i\rangle (|\alpha_i\rangle)$ be an n -component (N -component) vector whose i -th (α_i -th) component is 1, and all other components are 0. Thus α labels the choice $(\alpha_0, \dots, \alpha_{n-1})$ of n vertices out of the N vertices of $\pi(G)$. We now show that an $n \times n$ matrix P_α can be used to form an $n \times n$ matrix $\mathcal{A}_\alpha(s)$ whose matrix elements are the matrix elements of $\tilde{A}(s)$ associated with the n vertices appearing in α . To that purpose, define

$$P_\alpha = \sum_{i=0}^{n-1} |i\rangle \langle \alpha_i|, \quad (53)$$

$$\mathcal{A}_\alpha(s) = P_\alpha \tilde{A}(s) P_\alpha^T, \quad (54)$$

where

$$\tilde{A}(s) = \sum_{l,m=0}^{N-1} \tilde{A}_{l,m}(s) |l\rangle \langle m|. \quad (55)$$

It follows from these definitions that

$$\begin{aligned} \mathcal{A}_\alpha(s) &= \sum_{i=0}^{n-1} |i\rangle \langle \alpha_i| \sum_{l,m=0}^{N-1} \tilde{A}_{l,m}(s) |l\rangle \langle m| \sum_{j=0}^{n-1} |\alpha_j\rangle \langle j| \\ &= \sum_{i,j=0}^{n-1} \tilde{A}_{\alpha_i, \alpha_j}(s) |i\rangle \langle j|. \end{aligned} \quad (56)$$

Thus the matrix elements $(\mathcal{A}_\alpha)_{i,j}(s)$ are precisely the matrix elements $\tilde{A}_{\alpha_i, \alpha_j}(s)$ associated with all possible pairs of vertices drawn from $(\alpha_0, \dots, \alpha_{n-1})$. The matrix $\mathcal{A}_\alpha(s)$ is thus the adjacency matrix for the subgraph g_α composed of the vertices appearing in α , along with all the edges in $\pi(G)$ that join them. With $\mathcal{A}_\alpha(s)$, we can, as in the GI problem, test whether g_α is equal to H by checking whether $\|\mathcal{A}_\alpha(s) - A'\|_i$ vanishes or not. Here A' is the adjacency matrix of the graph H , and $\|\mathcal{O}\|_i$ is the L_i -norm of \mathcal{O} .

We can now define a cost function whose minimum value vanishes if and only if G contains a subgraph g

that is isomorphic to H . Because the transformation $\sigma(s)$ must be a permutation matrix when g is isomorphic to H , we again introduce the penalty functions $C_1(s)$ and $C_2(s)$ used in the GI COP to penalize those integer strings s that produce a $\sigma(s)$ that is not a permutation matrix:

$$C_1(s) = \sum_{i=0}^{N-1} \sum_{\alpha=N}^M \delta_{s_i, \alpha} \quad (57)$$

$$C_2(s) = \sum_{i=0}^{N-2} \sum_{j=i+1}^{N-1} \delta_{s_i, s_j}. \quad (58)$$

The final penalty function $C_3(s)$ for the SGI problem generalizes the one used in the GI problem. It is defined to be

$$C_3(s) = \prod_{\alpha=1}^{\binom{N}{n}} \|\mathcal{A}_\alpha(s) - A'\|_i, \quad (59)$$

where the product is over all $\binom{N}{n}$ ways of choosing n vertices out of N vertices. Note that $C_3(s)$ vanishes if and only if G contains an n -vertex subgraph isomorphic to H . This follows since, if G contains an n -vertex subgraph g isomorphic to H , there exists a permutation $\pi(s)$ of G that has an n -vertex subgraph that is equal to H . Thus, for this s , there is a choice α of n vertices that gives a subgraph for which $\mathcal{A}_\alpha(s) - A' = 0$. It follows from Eq. (59) that $C_3(s) = 0$. On the other hand, if $C_3(s) = 0$, it follows that at least one of the factor on the RHS of Eq. (59) vanishes. Thus there is a choice α of n vertices for which $\|\mathcal{A}_\alpha(s) - A'\|_i = 0$. Thus $\mathcal{A}_\alpha(s) = A'$, and so G has a subgraph isomorphic to H .

The cost function for the SGI problem is now defined to be

$$C(s) = C_1(s) + C_2(s) + C_3(s), \quad (60)$$

where $C_1(s)$, $C_2(s)$, and $C_3(s)$ are defined in Eqs. (57)–(59). This gives rise to the following COP:

SubGraph Isomorphism COP: Given an N -vertex graph G and an n -vertex graph H with $n \leq N$, and the associated cost function $C(s)$ defined in Eq. (60), find an integer string s_* that minimizes $C(s)$.

By construction: (i) $C(s_*) = 0$ if and only if G contains a subgraph isomorphic to H , and $\sigma(s_*)$ is the permutation matrix that transforms G into a graph $\pi(G)$ that has H as a subgraph; and (ii) $C(s_*) > 0$ otherwise.

As with the GI COP, the SGI COP can be solved using adiabatic quantum evolution. The quantum algorithm for SGI begins by preparing the $L = N \lceil \log_2 N \rceil$ qubit register in the ground-state of H_i (see Eq. (15)) and then driving the qubit register dynamics using the time-dependent Hamiltonian $H(t) = (1 - t/T)H_i + (t/T)H_P$. Here the problem Hamiltonian H_P is defined to be diagonal in the computational basis $|s_b\rangle$ and to have associated eigenvalues $C(s)$, where s is found from s_b according to Eqs. (6)–(7). At the end of the evolution the qubits are measured in the computational basis. The outcome is the bit string s_b^* so that the final state of the register is $|s_b^*\rangle$ and its energy is $C(s^*)$, where s^* is the integer string derived from s_b^* . In the adiabatic limit, $C(s^*)$ will be the ground-state energy, and if $C(s^*) = 0$ (> 0) the algorithm concludes that G contains (does not contain) a subgraph isomorphic to H . In the case where G does contain a subgraph isomorphic to H , the algorithm also returns the permutation $\pi_* = \pi(s^*)$ that converts G to the graph $\pi_*(G)$ that contains H as a subgraph. Note that any real application of AQE will only be approximately adiabatic. Thus the probability that the final energy $C(s^*)$ will be the ground-state energy will be $1 - \epsilon$. In this case the SGI quantum algorithm must be run $k \sim \mathcal{O}(\ln(1 - \delta)/\ln \epsilon)$ times so that, with probability $\delta > 1 - \epsilon$, at least one of the measurements will return the ground-state energy. We can make δ arbitrarily close to 1 by choosing k sufficiently large.

VII. SUMMARY

In this paper we have presented a quantum algorithm that solves arbitrary instances of the Graph Isomorphism problem. We numerically simulated the algorithm's quantum dynamics and showed that it correctly: (i) distinguished non-isomorphic graphs; (ii) recognized isomorphic graphs; and (iii) determined the automorphism group of a given graph. We also discussed the quantum algorithm's experimental implementation, and showed how it can be generalized to give a quantum algorithm that solves arbitrary instances of the NP-Complete SubGraph Isomorphism problem.

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